

2024 BC U18 Boys Championship

December 27-31, 2023

Victoria Curling Club

1952 Quadra Street



Prepared by Chief Umpire: Kathleen MacKenzie

The Chief Umpire will oversee all field of play action and assist competitors in the competition.

Congratulations to all the competing players for their achievements in the 2023-2024 season. The Victoria Curling Club has worked hard to make this a successful championship.

Teams competing in the Championship

If you have any questions **after** reading this information, please call, text or email kgmackenzie@telus.net, home # (250) 383-7751, cell # (778) 677-8409 (only operational during the competition).

The BC U18 Boys Championships shall be an open boys event in Victoria from December 27-31, 2023. Based upon the total number of entries the preliminary round **will be a 11 team Triple Knock-out** with a **Page playoff**. All games will be eight (8) ends, thinking time - 34 minutes).

OFFICIATING:

- 1 Chief Umpire, 2 Game Umpires, 1 Timing Supervisor and 8 timers and 8 observers.
- Rule enforcement and un-resolvable on-ice situations are to be directed to the Game Umpire, and if need be, to the Chief Umpire. The decision of the Chief Umpire is final.

On-Ice Officials: All measures will be done by the Game Umpires. Teams are asked to confirm the score immediately after completion of each end. The on-ice observer will prompt you if it is not done, and will hang the score.

Timing Officials: Timers will be located in the lower lobby behind each playing sheet at the home end. **The thinking time for each team will be 34 minutes per team, between end breaks (45 sec), mid game break 4th end (4 min), Fair Play Time Out (1 min) and any Technical Time Outs.**

TIMEOUTS: Now replaced with Curling Canada's Coach Interaction Rule – Pilot Year #2

The Coach's Interaction Rules – Pilot has been introduced through Curling Canada for this year's youth events. Coaches will be provided with more convenient and frequent access to their teams while the game is being played.

U18 coaches will be allowed a maximum of one (1) interaction per end and (1) interaction per extra end. Interactions will last between 05 – 60 seconds, but not longer. Interactions can be called by the team in the house or their coach. If the coach is calling, they can vocalize to the player in the house. Coaches may meet their team either on the backboard or on the sideline between the hog lines. As with the old timeout, when the interaction with the calling team is completed it is completed for both teams. The calling team's time clock will continue to run during the coach interaction.

TECHNICAL TIMEOUTS:

Teams are encouraged to use the “X” signal to request a technical / official timeout (timeout for free guard zone measurement, end of end measurement, rule interpretation, etc.)

FAIR PLAY TIME OUT: The purpose of the Coaches Fair Play Time-Out is to provide the coach or official an opportunity to diffuse a potentially negative situation regarding a player’s on ice demeanour before the situation escalates. Each coach shall be given a 1 minute fair play time out per game. Only the coach calling the fair play time out may enter the field of play and will be accompanied by an official. This is not an opportunity for a coach to discuss strategy.

Coaches are reminded that clean curling shoes are required to access the field of play. Coaches going to the away end will travel to the away end backboards to meet with their teams behind the backline. Coaches will be seated on the backboards during the games with their chairs positioned on the same side as their team’s rocks. As the Coaches will be on ice they are to be dressed appropriately and warm enough to sit comfortably throughout a game

Game Supervisors: will be positioned at both ends. They will conduct all measurements.

Conceding a game: The skip of the losing team may concede a non-televised game provided one of the following criteria have been met: a. In ten (10) end games, a minimum of five (5) ends must be played. b. In eight (8) end games a minimum of four (4) ends must be played. c. In all playoff, semifinal, and final games, a minimum of six (6) ends must be played (or as adjusted by a Chief Umpire, e.g. for TV games 8 ends must be played).**Clarification of the score with a concession of the game:**

1. When both teams still have stones to be delivered (at least 1 each) and there is a concession, no points are given and X’s are placed on the scoreboard (if a team is mathematically eliminated- the game is over).
2. When one team has delivered all their stones and the other team has 1 stone remaining and there is a concession:
 - a. If the team that delivered all their stones has stones counting and the game is conceded, X's are placed on the scoreboard.
 - b. If the team that did not deliver all their stones has stones counting and the game is conceded, the points in the house are placed on the scoreboard.
 - c. If after 15 stones are delivered and no stones are counting and the game is conceded, X's are placed on the scoreboard.
 - d. If a game is conceded with more than 2 ends remaining, the first non-scored end will be marked with X's.

CurlTime will be used for timing games:

- 34 minutes to complete 8 ends.
- Between end break is 45 seconds. Teams are expected to be in position ready to deliver their first stone at the end of the 45 seconds.
- Mid-game break is 4 minutes. Teams are reminded that thinking time will start for the team if they are not in position ready to deliver the 1st stone or when the mid-game break is over.
- Extra end is 5 minutes with a 3-minute break prior to the start of the extra end (traditional 8 and 10 end games).

NO TICK SHOT RULE: If prior to the delivery of the sixth stone of an end, a delivered stone causes, either directly or indirectly, an opposition stone in the Free Guard Zone (FGZ) which is touching the centre line to be moved to an off-centre position or to a position outside the FGZ, the non-offending team had the option to:

- 1) Remove the delivered stone from play, and replace all stones that were displaced to their positions prior to the violation taking place; or
- 2) Leave all stones where they come to rest.

If the stone is moved from the centre line to an out of play position, then the FGZ rule applies.

If the stone is touching at least part of the centre line marking, it is considered on the centre line

PRE-COMPETITION PRACTICE: Due to the number of teams at this event, Pre-competition practice **will be 20 MINUTES on a sheet of playing ice.** The schedule for pre-competition practice will be controlled by an umpire.

PRE-GAME PRACTICE AND CHOICE OF STONE COLOR: Teams will toss a coin before practice a minimum 45 minutes prior to the game; the winner will have the choice of practice order OR rock colour in the preliminary round. Each team will be allowed a 9-minute warm-up before each game on the sheet of ice on which they are about to play. There is no limit to the number of stones which may be thrown. Teams will practice using only their stones for that game and may not handle or otherwise disturb their opponent's stones. At least 15 minutes prior to first practice, the last stone draw sheet needs to be completed by both teams and given to the Chief Umpire indicating the players who will be delivering the last stone draws. All players will throw an equal number of last stone draws during the event (depending on the number of games played). Players are requested to stay off the ice until 1 minute to practice has been announced. Under the direction of the Chief Umpire, curlers may cool their sliders and they may slide. Opposing teams may not be in the field of play during the other team's pre-game practice.

LAST STONE ADVANTAGE IN THE FIRST END (HAMMER) will be decided by a draw to the button following each team's pre-game practice. At least 15 minutes prior to first practice, the last stone draw Declaration Card needs to be completed by both teams and given to the Chief Umpire indicating the two players who will be delivering the last stone draw.

Following the pre-game practice, under the direction of the Chief Umpire, two identified players from each team will deliver LSDs. The first player will deliver a clockwise rotation while the second player will deliver the counter clockwise rotation. Players designated will deliver their stone (full sweeping allowed) and the lowest combined LSD between the two teams will receive last stone advantage in the first end.

The draw to the button shall be played towards the home end.

Stones not delivered within the time allotted by the umpire will be assigned a distance of 199.6 cm (the stone must reach the near tee-line before time expires). A draw to the button for last stone advantage that is moved by a team member prior to the measure will be assigned the distance to the next defined circle away from the button.

Stones that do not reach the nearer Tee-line within the time allotted by the umpire will be assigned a distance of 199.6 cm. A draw to the button for last stone advantage that is moved

by the delivering team member prior to the measure will be assigned the distance to the next defined circle away from the button.

OTHER PRACTICE DURING THE EVENT:

Evening Practice: There will be no Evening practice during this combined event. This decision is due to the need for ice maintenance and to ensure optimum playing conditions.

The winner of the 1-2 game will be advised if any time is available for practice prior to the **FINAL**. The decision will be made in consultation with Chief Umpire and the Head Ice Technician. Practice may not be on the sheet designated for the final or with your designated rocks.

COACHES: All certified coaches must receive approval from Curl BC prior to the championship. Only one coach will be permitted (from the original line-up form) to participate in the pre-game practice.

ORIGINAL LINE-UP FORMS: Teams will submit an original line-up form to the Chief Umpire prior to the start of the event. If there any changes to the original line-up (including a coaching change) a **Change of Line-up form** must be given to the Chief Umpire before a player can enter a game in progress. A change in line-up prior to the start of a game should be submitted to the Chief Umpire prior to the pre-game practice. It is assumed that the original line-up will begin each game unless a change of line-up form has been submitted. Any further change will require the completion of a new Change of Line-up form.

EQUIPMENT MORATORIUM: Curl BC has adopted the sweeping moratorium and equipment recommendations from Curl BC. ALL ATHLETES AND COACHES should familiarize themselves with this document and adhere to it. There will be no warnings and penalties will be applied as outlined in the document. This document is available on the Curl BC website.

Please refer to: <http://www.curlbc.ca/curlers/rules/>

Equipment checks will take place at the discretion of the Chief Umpire throughout the championship. Any changes to broom heads must be approved by the Chief Umpire prior to being used.

PLAYOFF INFORMATION: When the final playoff positions have been determined, each team involved will be asked to attend a short meeting with the Chief Umpire to make their choices. Teams will select a **complete set of any eight game stones** of the same color from any of the sheets that were used during the competition.

Before leaving the meeting, stone color choice must be identified to the Chief Umpire. No later than, 30 minutes prior to the pre-game practice, the complete set of stone selection from the specific sheets must be identified to the Chief Umpire. Failure to identify stones could result in stones being selected for you. Communication can be done electronically. For example, if we are simply waiting for a team to select colour of stones for a playoff game, it can be texted or e-mailed to the Chief Umpire within the 30 minute time frame. **Teams must be prepared to select 2 sets of each colour of stone and /or hammer on this form.**

At the conclusion of each playoff round, teams must be available for the next playoff meeting to make the selection for the next game. Teams that do not attend a post round robin meeting or subsequent meetings within the allotted time, or are not prepared to make a decision, forfeit their choice (stone color, practice choice etc.) to which the team is entitled.

Stone selection for Playoff games running dual championships will be decided by the established Curl BC method to make it fair for all playoff games as more than one game will be played at one time. In the finals, as there is only one game played, both Men's and Ladies' stones may be selected from **All 8 sheets**.

For **ALL** combined events in the 2023-2024 championship year (ladies/men), the playoff teams will select their stones starting with the men first.

Curlers are reminded of the Curlers' Code of Ethics (which is located on our website at the below link. Unsportsmanlike behaviour will not be tolerated.

<https://www.curlbc.ca/resources/rules/>

Please refer to: https://www.curlbc.ca/resources/rules/player_fines_for_violations

Any questions/concerns that are not 'on-ice related' should be directed to the Event Manager or Board Liaison assigned to this event.

Please address any field of play/game related concerns to the Chief Umpire.

Good luck and Good Curling

Regards

Kathleen MacKezie

Chief Umpire