

2019-2020 Curl BC Rules

(Sections in bold and italics indicate where changes to Policy and Rules have been made for 2019-2020. For any updates to rules visit <https://www.curlbc.ca/resources/rules/>)

1. Application

a. These rules apply to:

- i. All Curl BC regions and member facilities; and
- ii. Curlers participating in competitions governed by Curl BC.

b. Curl BC Rules take precedence over the Curling Canada Rules of Curling.

c. If a Playdown Template or Competitors' Guide is issued for a specific event, the Template and/or Guide shall form an integral part of the rules for the event and shall be enforceable as part of the rules. Where the Template or Guide contradicts the Curl BC Rules, the Curl BC Rules shall take precedence.

2. Definitions

a. "Current curling season" means the duration of a league for which a curler has paid dues for the current year.

b. "Good standing" means:

- i. compliance with all Curl BC member facility dues and Curl BC assessment requirements; and
- ii. absence of sanctions by Curl BC or by a Curl BC member facility, including, but not limited to, prohibition from curling.

c. "On or before" means prior to 11:30pm of the date mentioned.

d. "Primarily resident" means British Columbia residency can be verified by providing a minimum of three of the following four items by September 1st if requested:

- i. Current BC Driver's license (or current travel picture ID)
- ii. Current BC Care Card
- iii. Letter from an employer confirming employment within BC
- iv. Statement from landlord (if renting) or bank (if owned) confirming residency within BC.

e. "Region(s)" means the geographical areas of British Columbia as established by the Curl BC Bylaws.

f. "Thinking time" is the allocated time for each team to complete a game. The time clocks will operate while a team deliberates about choice of shot. The clock will stop when the delivering team's stone reaches the nearer tee-line.

g. "Skip" is defined as the person calling the game (regardless of what order they deliver rocks in).

3. Membership

Annual affiliation fees will be payable by the member facility based on the fee structure established by the Board of Governors of Curl BC. Member facilities are required to submit

affiliation fees to Curl BC on or before November 30th of the current curling season, as well as a list of all regular curlers by the same date.

4. Playdown Eligibility

- a. Each playdown participant must meet the eligibility requirements of the competition as set out by Curl BC and Curling Canada.
- b. Each playdown participant must primarily reside within the geographical boundaries of the province of British Columbia and within the jurisdictional area of Curl BC. (With the exception of Men's [Brier] and Women's [Scotties] **permitting a maximum of one [1] Free Agent. A Free Agent is a citizen and a resident anywhere in Canada and can choose to compete in any member association. Note: Both affected member associations must approve. Each team may also have player(s) who do not reside in the member association but who have Birthright status. This allows curlers to represent the province or territory they were born in should they move away. Refer to <http://www.curlbc.ca/resources/rules/>**)
- c. If a player is requesting exemption from the residency requirements, they must submit an application to the Curl BC CEO by October 31st of the current season. (Applications can be found on the Curl BC website on the Rules page. A player granted a residency exemption is also exempted from the requirements in 4d, 4j and 6c. Refer to: <http://www.curlbc.ca/resources/rules/> (Proof of residency form: check off "residency exemption" section on document).
- d. Each playdown participant must be a fully paid member of an affiliated Curl BC facility that submits their information as part of the Annual Curl BC Membership Report. And shall be responsible for ensuring he/she is in good standing with that member facility.
- e. An individual can only participate in one province/territory in a championship season. **The exception to this would be for "Free Agents" who compete in Mixed , Mixed Doubles or Club Challenge events in the province that they reside in. Visit <http://www.curlbc.ca/resources/rules/> for further information.**
- f. Participants must meet the age restrictions in their respective category - please refer to each category specific section **of this document for those** rules.
- g. If proof of age is required by the competition, a birth certificate or acceptable equivalent such as a passport may be used.
- h. No player may participate in more than one regional playdown in any given event category in any one curling season, but may participate in a different category, unless otherwise stated in category specific rules.
- i. If a player in two playdowns has a time or date conflict, the player must withdraw from the competition in which he or she is least advanced. The team will be permitted to use a replacement in accordance with Rule 6 (i). The player who has withdrawn will not be permitted to rejoin the team.
- j. If the initial level of competition is held during the curling season prior to the national championship, a player must, in the curling season of the championship, be curling regularly in an affiliated club and all affiliation fees must be paid by the player prior to the commencement of the next level of competition.
- k. In the event a player is ruled to be ineligible for playdown participation prior to the initial

playdown, the player's team may replace him/her with an eligible player. Upon an infraction of these provisions at any time during progression to the Provincial playoff, the entire team may become ineligible for further competition in that category.

5. Entries for Playdowns

a. Entries to Curl BC playdowns must be received by the Curl BC office on or before the entry deadline established annually by Curl BC. Entry forms and all necessary documents must be completed in full.

b. By submitting an entry to a Curl BC playdown, each of the four players on the team is signifying his/her commitment, if successful, to continue to compete at each succeeding level of playdowns (regional, provincial, national)

- i. In extreme circumstances, a request can be made to the Curl BC CEO (or designate), PRIOR to the start of each event.

c. Once you have qualified or the BC Champion has been determined, no more than one player of that team may be substituted for the next level of competition. In the case where a BC Champion cannot field a team, the runner-up team shall represent BC at the National Championship (adhering to only one player substitution). The Curl BC CEO may appoint a team for the National Championship comprised of members from the BC Champion and runner up if neither the Champion nor runner-up team are available.

d. Entry fees for playdowns will be determined annually by Curl BC.

e. Full payment of entry fees including competitor fees must accompany playdown entry.

f. Entry fees will not be refunded after the entry deadline, should the team withdraw. If a team withdraws from the competition before the registration deadline, a processing fee will be deducted from that team's original fee.

6. General Competition Rules

a. Curling Canada Rules for Officiated Play shall apply except as superseded by Curl BC Rules.

b. Any changes to team personnel after submission of the entry but prior to the start of the competition must be communicated to the Curl BC staff member in charge of competitions. Replacement or substitute players must bring all required documentation to the competition and give it to the liaison at the event.

c. All members on a playdown team must be in good standing at affiliated facilities, but not necessarily in the same region (exception BC Winter Games):

For Regional Events:

- i. Teams may be comprised of any eligible player from any region of the province;
- ii. If the majority of the team members affiliate in one region, the team must compete in that region;
- iii. If there is no majority of team members affiliated in one region, the team will **the team will compete in the region the skip resides in;**
- iv. Changes in team members that affect regional representation will only be granted under extreme circumstance by the Curl BC CEO.

For Open Events:

- i. Teams may be comprised of any eligible player from any region of the Province. The team can play in any open event within their category.

d. Last stone draw

- i. ***One identified person will deliver the LSD. If the LSD is measured at 0.0 or 199.6 cm a second person will deliver a LSD. Only if both teams tie with identical LSD totals after two stones have been delivered will the teams alternate until hammer is determined. Please note this may or may not be the same process used by Curling Canada, but will be consistent across all Curl BC events.***

e. Time-outs – each team may request two time-outs per game and one time-out during each extra end

- i. The time-out will be 90 seconds in length. It will include any travel time by the coach or alternate to access the field of play.
- ii. Additional time can be added at club-based events at the discretion of the Chief Umpire.
- iii. The Coach or alternate (not both) whose team requested the time-out may access the playing area adjacent to or at the end of the sheet but shall not access the playing surface.
- iv. The coach or alternate of the team who did not call the time-out will be allowed to meet with their team on the backboard at the home end only.

f. Curlers should be prepared to curl more than two games in one day if required.

g. Participants at all playdown competitions shall be permitted to wear the advertising of their team sponsor(s), provided that such advertising is in good taste and does not conflict with Curl BC sponsors. Specific guidelines within the event templates will detail team attire. Curl BC crests must be affixed to the upper left arm or upper left chest of the outer garment of each member of a team, in the same position for all members of the team. Provincial sponsors' crests are to be affixed to the upper right chest of the outer garment of the team uniform. Team sponsor advertising should not be placed in these locations.

h. Fifth players:

- i. The inclusion of a fifth player is at no cost to Curl BC or the host committee.
- ii. A curler may serve as a fifth player on any team for which he or she is eligible including Rule 6 b) or (c), but if that curler has already competed at the same level of competition, he or she may only accompany a team as a fifth player to a more advanced level of competition;
- iii. A fifth player may be declared on the team's entry form at registration or after any of the qualifying events, will pay the current Curling Canada competitor's fee, and remain with the team until completion of that Curl BC competition;
- iv. Fifth players may play in any game, at any position on the team;
- v. The expenses of the fifth player shall be the responsibility of the team; and
- vi. Teams continuing on to national events will be subject to the rules of the body governing the national event regarding fifth players.

i. Substitution:

Should a competitor be unable to play due to injury, illness or extenuating circumstances, spares or replacements are permitted during playdowns leading to provincial events.

- i. Spare: a temporary player, replacing a player for one game, on a game by game basis.
- ii. Spares who are selected from a spare pool provided by the host committee and who play in one or more games at that playdown event will not be required to pay the Curling Canada competitor's fee unless they continue to the next level of play with the team. A spare must be an affiliated member of a club in good standing, and meet all eligibility requirements for the competition.

- iii. Replacement: replaces a player for the remainder of an event, or if the player cannot rejoin the team, for subsequent levels of competition.
- iv. A replacement player must be a member of an affiliated facility in good standing, must meet all eligibility requirements for the competition, and must pay the current Curling Canada competitor's fee.
- v. A spare or replacement may play any position on the team and shall not have competed in nor be competing in the same level of competition in the current season. However, a spare or replacement that played at the regional level may be selected to play at a subsequent level of competition. For substitution purposes, the men's and women's open events are considered separate from Regional and Interregional playdowns.
- vi. A team may choose to play with three players with the first two players each delivering three stones in each end. Under no circumstance may a team play with fewer than three players delivering stones. Exception: Mixed curling must always have four players on the ice with two men and two women alternating delivery of stones. The player delivering last stone and the player acting as vice-skip must be opposite gender.
- vii. The Chief Umpire must be advised 30 minutes before a game if a spare or replacement will be playing.

7. Coaches

a. To be allowed rights at Curl BC playdowns, a coach:

- i. Must be certified at minimum Competition Coach.
- ii. Must be at least 21 years old as of Dec. 1 of the year prior to the national championship to accompany a Junior team to a Curl BC competition.
- iii. Must be at least 21 years old as of Dec. 1 of the year prior to the provincial championship to accompany a U18 team to a Curl BC competition.

b. Each Junior/U18/ BC Winter Games team must have a coach that meets certification requirements and has completed a Criminal Record Check. Criminal Record Checks should be submitted to the Curl BC office no later than two (2) weeks prior to the start of the competition.

c. A team shall declare the name of its coach on the playdown entry form.

d. Any change in coaches must be communicated by the team to the Chief Umpire at least 30 minutes prior to the start of the game and comply with rules a, b, and c.

e. If there is more than one coach, all coaches can be on the ice at the pre-event practice and the pre-draw practices. Only the declared coach can go out for timeouts. Fifth-end (or fourth-end) breaks taken at ice level can only involve the declared coach. However if the fourth end or fifth end is taken on the "warm side of the glass" all coaches can take part.

f. Any team with a coach under 21 years of age, or a team under the age of majority (19 years old) participating in an adult event, must also be accompanied by a chaperone over 21 years of age. All expenses relating to the chaperone shall be the responsibility of the team. The chaperone shall not receive any awards, prizes or acknowledgment. Coaches and chaperones must have a Criminal Record Check available that is no more than five (5) years old. Criminal Record Checks should be submitted to the Curl BC office no later than two (2) weeks prior to the start of the competition. The coach/chaperone shall be responsible for the team both on and off the ice during the entire competition.

8. Playdowns Leading to Provincial Events

- a. The number of teams qualifying for each category of provincial championship shall be determined by the Curl BC Board of Governors (refer to Curl BC Board Policy Registry).
- b. It shall be the responsibility of the Curl BC Regional Representatives to arrange playdowns for all categories in their region on behalf of Curl BC.
- c. Playdowns to determine provincial qualifiers must be completed at least 14 calendar days prior to the start of their respective provincial championship.
- d. Reallocation of Qualifying Berths:
 - i. In the case where there are insufficient entries in a qualifying event to produce the required number of qualifying teams the CEO will reallocate the qualifying spot(s) to the other qualifying events in an equitable manner.
 - ii. In the case where a qualified team withdraws from a BC Championship the CEO will reallocate the championship berth in an equitable manner. If qualifying events are still to be held, the berth shall be awarded to the remaining qualifying event with the most entries. If all events have been held, the berth shall be awarded based on the teams records in qualifying events.
- e. Pre-game Practice:
 - i. Whenever possible, as time permits, each team will be allowed a 10 minute pre game practice before each game, where the team may deliver a maximum of 16 rocks total on the same sheet of ice on which they are about to play.
 - ii. Prior to the pre-game practice, teams will toss a coin with the winner having the choice of first or last practice OR rock colour.
 - iii. Teams may use only the stones they are assigned for that game.
 - iv. When time does not permit a pre-game warm-up, a coin toss will be used to determine the hammer.

9. Provincial Championships

- a. Curl BC will supply the official draw to determine schedule of play at a provincial event.
- b. A team briefing will be held prior to the first draw. At that time, the officiating system, rule enforcement and penalties will be reviewed. Any queries the curlers may have will be addressed. The Chief Umpire and at least one member of every team must attend. A team that fails to be properly represented without the approval of the Curl BC Liaison will lose last rock advantage in the first end of all games.
- c. Game Time Operation
 - i. Thinking time allocated to each team to complete a ten end game shall be 38 minutes per team.
 - ii. Thinking time allocated to each team to complete an eight end game shall be 30 minutes per team. (Exception – wheelchair teams will be allocated 36 minutes per team, masters will be given 32 minutes. (Note - at the national masters it is only 30 minutes).
 - iii. Thinking time allocated to each team to complete an extra end shall be 4.5 minutes per team. (Exception - wheelchair teams will be allocated six minutes per team.)
 - iv. Both teams are off the clock to start the game. When the first stone of the game comes to rest, the delivering team's game clock will begin when the opposing team has relinquished control of the house and all sweepers have moved to the side of the sheet. The clock will stop when the delivering team's stone reaches

the nearer tee-line.

- v. No clocks are running when a stone is in motion after the near tee-line.
- vi. At the conclusion of each end, both time clocks are stopped for a period of time as determined by the rules of the competition or the Chief Umpire.
- vii. Each team may request two time-outs per game and one time-out during each extra end (see Rule 6.e)

d. Pre-event practice: A practice session will be scheduled for all teams prior to the start of the first draw of the championship. Teams will be permitted to practice for a determined amount of time on each sheet of ice on which they will play during the event.

e. Pre-game practice: Each team will be allowed a ten minute warm-up before each game on the same sheet of ice on which they are about to play and may throw as many rocks as they want during this time. Teams listed on the left of the draw or the top position on the draw sheet will practice first using only the stones assigned to them for that game. Teams practicing first will use the colour of stones in the top position on the scoreboard.

f. The host committee will provide a spare pool of curlers who meet all eligibility requirements. Spares will practice during regular scheduled practice and will be available for selection by the team requiring a substitute.

10. Conduct and Discipline

a. In accordance with the Curl BC Harassment Policy:

- ii. Competitors and coaches are required to conduct themselves in an appropriate manner on and off the ice, and avoid any action or conduct that disrupts or interferes with events, or reflects adversely upon Curl BC
- iii. ***The Curl BC Event Manager in charge of a competition is empowered to oversee the competition and resolve disputes, including having the authority to implement necessary disciplinary measures on an emergency basis where, due to time or distance or other constraints, the Curl BC CEO cannot effectively approve necessary disciplinary measures;***

b. Smoking by competitors, coaches or officials anywhere in the playing area at any time is prohibited.

c. Competitors and coaches may be subject to fines if they do not conduct themselves in an appropriate manner. See Playdown Templates, Codes of Ethics and Competitors' Guides for guidance. Visit www.curlbc.ca/resources/rules for an overview of the fines.

d. Players found in violation of banned substances in contravention to the rules of the World Curling Federation, Sport Canada, and Curling Canada policy, will be subject to the same ban as in place by the CC. A list of banned substances may be obtained from the Canadian Centre for Ethics in Sport (CCES) at 1-800-672-7775. For further details go to www.cces.ca.

11. Appeals

Appeals concerning disciplinary decisions or harassment issues shall be made in accordance with the Curl BC Harassment Policy (BG Appendix 11).

12. Other

a. ***The Curl BC CEO*** reserves the right to amend or repeal any of the foregoing rules.

b. The Curl BC Board of Governors or its designate has the power to make decisions it considers

necessary to handle any situation not covered by the rules including the authority to amend the rules where emergency situations so warrant. All decisions shall be final and binding.

c. Any matter not covered in these rules shall be governed by the Curling Canada Rules of Curling

CATEGORY SPECIFIC POLICY AND RULES

CLUB CHALLENGE

Policy

1. The BC Club Challenge shall be a 12-team pool play event with a four-team page playoff with 8-end games.

2. The twelve (12) teams shall qualify as follows:

- **1 berth to be allocated to the host club of the BC Club Challenge**
- **11 berths to be prorated among the following regional events**

-Mainland

-South Island

-North Island

-Okanagan

-East Kootenay

-West Kootenay

-North West

-North East

- **Direct entry to the BC Championships will be allowed if there is only one entry in a regional event**

Rules

1. The curling club represented by each team must be affiliated with Curl BC, in good standing, and all applicable dues paid in full.

2. Teams must qualify under one of the following conditions:

-Regular league play, or;

-A club championship process, or;

-A designated Curling Club Championship within the club;

-A special event to determine your Curling Club champions for your club that is not part of your formal club championships

3. A 5th player may compete at any level of competition including the Canadian Championships. If they play, they must play the traditional lead position throwing the first two stones of any and all ends for their team and sweeping delivered stones numbered 3-8. No exceptions. Any 5th player costs will be the responsibility of the team.

4. Please refer to the national rules for detailed eligibility requirements: <https://www.curlbc.ca/wp-content/uploads/2019/11/curlingclubchampionships2020eligibility-ENFINAL.pdf>

The chart below may help your BC team determine eligibility.

Three players out of four players (or four out of five if you have a fifth) must be 'eligible' in the table to compete at the BC Club Challenge.

Championship category	2018-19	2017-18	2016-17
BC Junior (U21)	Ineligible	Ineligible	Ineligible
BC Scotties	Ineligible	Ineligible	Ineligible

<i>BC Men</i>	<i>Ineligible</i>	<i>Ineligible</i>	<i>Ineligible</i>
<i>BC U18</i>	<i>Ineligible</i>	<i>Ineligible</i>	<i>Ineligible</i>
<i>BC Seniors</i>	<i>Eligible</i>	<i>Eligible</i>	<i>Eligible</i>
<i>BC Masters</i>	<i>Eligible</i>	<i>Eligible</i>	<i>Eligible</i>
<i>BC Mixed</i>	<i>Eligible</i>	<i>Eligible</i>	<i>Eligible</i>
<i>BC Mixed Doubles</i>	<i>1st to 8th place ineligible, 9th or below, eligible</i>	<i>1st to 8th place ineligible, 9th or below, eligible</i>	<i>1st to 8th place ineligible, 9th or below, eligible</i>
<i>BC Wheelchair</i>	<i>Ineligible</i>	<i>Ineligible</i>	<i>Ineligible</i>
<i>BC Winter Games* Only one U19 player per team</i>	<i>Eligible</i>	<i>Eligible</i>	<i>Eligible</i>
<i>BC Stick</i>	<i>Eligible</i>	<i>Eligible</i>	<i>Eligible</i>

MEN

Policy

- The Men's BC Championship shall be a **16**-team modified triple knockout event with a four-team page playoff with 10-end games.
 - The **sixteen (16)** teams shall qualify as follows:
 - The previous year's BC Champion is eligible to receive an automatic berth into the BC Championship provided that at least three of the four provincially registered players are returning as part of that team. If the previous year's BC champion is not eligible, this berth shall be reallocated to the last open event.
 - The top BC team in the CTRS as determined by points accrued from November 30th of the previous season to December 1st of the current season (or the Tuesday prior to the first open qualifying event, whichever is earlier) provided that the high point team is ranked in the top 50 in Canada in the current CTRS rankings **or** have competed in a minimum of four CTRS events. In the case where there are not four CTRS events in BC, teams would only be required to compete in a minimum of three CTRS events in order to be eligible to receive the spot. Please note that teams are not restricted to playing in BC events. Participation in CTRS events in other provinces will count towards the minimum requirement.
 - The top two BC Tour teams as determined by points accrued from November 30th of the previous season to December 1st of the current season (or the Tuesday prior to the first open qualifying event, whichever is earlier) provided that the high point team is ranked in the top 50 in Canada in the current CTRS rankings or have competed in a minimum of three BC CTRS events.
 - 5 Regional events - **11 berths** to be prorated (based on the number of entries) among the regions as long as the region meets the minimum of 2 teams entering.
 - 1 open event - 1 berth (minimum); alternating between the LM and OK
- Note - points from regional, provincial and national events do not go towards the BC Provincial CTRS berth or the BC Tour berths.

***If a region has zero or one entry, that berth will be prorated within the other regional events.**

****If there is only one entry in a regional playdown, that team may travel to the next closest regional event or the open event. The team's other option will be to withdraw from the regional playdown process. If going to an alternative regional event, a subsidy will be offered.**

*****In the event of a high number of entries, consideration will be given to increase the BC**

- Championship to a larger number of teams
3. Berth reallocation is at the discretion of the office.

Rules

1. Individuals must be bona fide residents of BC prior to September 1st of the year preceding the championship season. ***This is Sept. 1, 2019, for the 2019-20 season. (With the exception of now permitting a maximum of one player from any other Canadian location to be part of the team as a "Free Agent" and any player who has moved away from the province or territory they were born in to be part of the team due to their "Birthright" status). Updated residency eligibility rules for the Brier can be found here: <https://www.curling.ca/team-canada/canadian-team-ranking-system/residency-rules/residency-eligibility-rules/>.***
2. No curler may enter the same category of competition in more than one region in a season
3. Fifth players are permitted at all levels of play up to and including national events.
4. If a game is tied after the ten ends allotted, the teams shall play extra ends until a winner is declared.
5. During a ten-end game, a mandatory break of five minutes shall take place at the conclusion of the fifth end.
6. In televised games teams must play a minimum of eight ends unless permission to concede is granted by the network and Chief Umpire.

WOMEN

Policy

1. The Women's BC Championship shall consist of eight teams competing in a Round Robin format of 10-end games and a four-team page playoff.
2. The eight teams shall qualify as follows:
 - The previous year's BC champion is eligible to receive an automatic berth in the BC Championship provided that at least three of the four provincially registered players are returning as part of that team. If the previous year's BC champion is not eligible, this berth shall be reallocated to the "Open Event #1".
 - The top BC team in the CTRS as determined by points accrued from November 30th of the previous season to December 1st of the current season (or the Tuesday prior to the first open qualifying event, whichever is earlier) provided that the high point team is ranked in the top 50 in Canada in the current CTRS rankings **or** have competed in a minimum of four CTRS events. In the case where there are not four CTRS events in BC, teams would only be required to compete in a minimum of three CTRS events in order to be eligible to receive the spot. Please note that teams are not restricted to playing in BC events. Participation in CTRS events in other provinces will count towards the minimum requirement.
 - The top two BC Tour teams as determined by points accrued from November 30th of the previous season to December 1st of the current season (or the Tuesday prior to the first open qualifying event, whichever is earlier) provided that the high point team is ranked in the top 50 in Canada in the current CTRS rankings or have competed in a minimum of three BC CTRS events.

Two open events will take place for the remaining spots:

- i. Open Event #1 will qualify 2 teams
- ii. Open Event #2 will qualify 2 teams

Note – points from regional, provincial and national events do not go towards the BC Provincial CTRS berth or the BC Tour berths.

****If an open event has zero or one entry, that berth will be prorated to the next open event.***

*****In the event of a high number of entries, consideration will be given to increase the BC Championship to a larger number of teams.***

3. Berth reallocation is at the discretion of the CEO.

Rules

1. Individuals must be bona fide residents of BC prior to September 1st of the year preceding the championship season. This is Sept. 1, 2019, for the 2019-20 season. With the exception of permitting a maximum of one player from any other Canadian location to be part of the team as a "Free Agent" and any player who has moved away from the province or territory they were born in to be part of the team due to their "Birthright" status. Up to date residency eligibility rules for the tournament of hearts can be found here: <https://www.curling.ca/team-canada/canadian-team-ranking-system/residency-rules/residency-eligibility-rules/>

2. A team may participate in any of the open playdown events.

3. Fifth players are permitted at all levels of play up to and including national events.

4. If a game is tied after the ten ends allotted, the teams shall play extra ends until a winner is declared.

5. During a ten-end game, a mandatory break of five minutes shall take place at the conclusion of the fifth end.

6. In televised games teams must play a minimum of eight ends unless permission to concede is granted by the network and Chief Umpire.

JUNIOR (U21)

Policy

1. The BC Championship shall consist of eight teams competing in a round robin format of ten end games followed by a **three team** page playoff.

2. The eight teams shall qualify as follows:

- **The top BC Junior Curling Tour team** as determined by points accrued on the BC Junior Tour from **Sept. 1, 2019 to Nov. 20, 2019** (or the Tuesday prior to the first **regional** qualifying event, whichever is earlier) provided that each of the top teams competed in a minimum of two BC Junior Curling Tour events.
- **Five Regional events – 6 berths to be prorated (based on number of entries) among the regions as long as the region meets the minimum of 2 teams entering.**
- **1 Open event - 1 berth (minimum); alternating each year between the LM/Island and OK**
***If a region has zero or one entry, that berth will be prorated within the other regional events.**
**** If there is only one entry in a regional playdown, that team may travel to the next closest regional event or the open event. The team's other option will be to withdraw from the regional playdown process. If going to an alternative regional event, a subsidy will be offered.**

***In the event of a high number of entries, consideration will be given to increasing the BC Championship to a larger number of teams.

3. Berth reallocation is at the discretion of the CEO

Rules

1. Each player entering Junior competition shall be a maximum of 20 years of age or under on June 30th the year prior to the championship.

2. No curler may enter the same category of competition in more than one region in a season.

3. If a game is tied after the ten ends allotted, the teams shall play extra ends until a winner is declared.

4. During a ten end game, a mandatory break of five minutes shall take place at the conclusion of the fifth end.

5. In televised games teams must play a minimum of eight ends unless permission to concede is granted by the network and Chief Umpire.

6. Teams may designate a fifth player for BC competitions only. Fifth players are not permitted at national events.
7. All teams must have a coach who meets the certification requirements and has completed a criminal record check.
8. Fair Play Time-Outs are permitted at junior events.
9. Members of junior teams, including coaches, must refrain from the consumption of alcoholic beverages at any time during a competition.
10. Juniors must be in their hotel room by midnight, unless attending an official provincial championship function. The first violation of this curfew will result in a one game suspension to the player(s). The second violation will result in suspension from the remainder of the championship. The coach will be immediately notified by the Curl BC Championship Liaison of the disciplinary action, and a letter will be written by the Curl BC Board to the appropriate guardians and curling club. A warning to this effect will be given at the team briefing.

U18

Policy

1. The BC Championship shall consist of eight teams competing in a round robin format of eight-end games followed by a three team page playoff.
2. The eight teams for each championship shall qualify as follows:
 - 1 Open event - 1 berth; alternating between the LM and OK ***prior to the regional play-downs as a pilot for the 2019-20 season.***
 - 5 Regional events - 7 berths to be prorated (based on the number of entries) among the regions as long as the region meets the minimum of 2 teams entering.
****If a region has zero or one entry, that berth will be prorated within the other regional events.***
*****If there is only one entry in a regional playdown, that team may travel to the next closest regional event or the open event. The team's other option will be to withdraw from the regional playdown process. If going to an alternative regional event, a subsidy will be offered.***
******In the event of a high number of entries, consideration will be given to increasing the BC Championship to a larger number of teams.***
3. Berth reallocation is at the discretion of the CEO

Rules

1. Each player entering the U18 competition shall be a maximum of 17 years of age or under on June 30th of the year prior to the championship.
2. No curler may enter the same category of competition in more than one region in a season.
3. If a game is tied after the eight ends allotted, the teams shall play extra ends until a winner is declared.
4. During an eight end game, a mandatory break of five minutes shall take place at the conclusion of the fourth end.
5. Teams may designate a fifth player for BC Competitions only. Fifth players are not permitted at National events.
6. All teams must have a coach that meets the certification requirements and has completed a criminal record check.
7. Fair Play Time-Outs are permitted.
8. Members of teams, including coaches, must refrain from the consumption of alcoholic beverages at any time during a competition.

9. Teams must be in their hotel room by midnight, unless attending an official provincial championship function. The first violation of this curfew will result in a one game suspension to the player(s). The second violation will result in suspension from the remainder of the championship. The coach will be immediately notified by the Curl BC Championship Liaison of the disciplinary action, and a letter will be written by the Curl BC Board to the appropriate guardians and curling club. A warning to this effect will be given at the team briefing.

BC WINTER GAMES (EVERY SECOND YEAR)

Policy

1. The BC Winter Games (BCWGs) shall consist of two pools of four teams with the top two in each pool advancing to a sudden death playoff. The winner of each pool plays the second place team in the other pool with the winner advancing to the final. Except for tie-breakers, no team shall be required to play more than two games per day. All games shall be eight ends.
2. For playdowns, the province shall be divided in accordance with BC Winter Games boundaries, which are currently eight zones. Each curler and coach shall compete only for the zone in which they make their permanent residence.

Rules

1. Each player entering this competition shall be **15 years of age or under as of Dec. 31, 2019** and shall not be younger than 11 years of age as of the first day of the BC Winter Games, whichever applies. Players must meet BC Games Society Eligibility Rules in BC Games Years.
2. If a game is tied after the eight ends allotted, the teams shall play extra ends until a winner is declared.
3. During an eight end game, a mandatory break of five minutes will take place at the conclusion of the fourth end.
4. For BC Winter Games the sponsorship rules of the BC Games Society will supersede Curl BC rules regarding cresting and team sponsors.
5. Fifth players are permitted at all levels of competitions, up to and including the BC Winter Games.
6. All teams must have a coach that meets the certification requirements and has completed a criminal record check.
7. Coaches will be allowed to access their teams for two minutes following each even end.
8. If a zone or zones do not provide a representative(s), the replacement team(s) shall be from the zone(s) with the most entries. If an equal number of entries in two or more zones prevent a clear choice, the extra berth(s) shall be decided by coin toss.
9. Members of BCWGs teams, including coaches, must refrain from the consumption of alcoholic beverages at any time during a competition.
10. Juveniles must be in their hotel room by midnight, unless attending an official provincial championship function. The first violation of this curfew will result in a one game suspension to the player(s). The second violation will result in suspension from the remainder of the championship. The coach will be immediately notified by the Curl BC Championship Liaison of the disciplinary action, and a letter will be written by the Curl BC Board to the appropriate guardians and curling club. A warning to this effect will be given at the team briefing.

SENIOR

Policy

1. The BC Senior Championships shall consist of eight teams competing in a round robin format of eight end games followed by a three-team playoff. Except for tie-breakers, no team shall be required to play more than two games per day. All games shall be eight ends.
2. The eight teams shall qualify as follows:

- 5 Regional events - 7 berths to be prorated (based on the number of entries) among the regions as long as the region meets the minimum of 2 teams entering.

- 1 Open event - 1 berth (minimum); alternating between the LM and OK

****If a region has zero or one entry, that berth will be prorated within the other regional events.***

***** If there is only one entry in a regional playdown, that team may travel to the next closest regional event or the open event. The team's other option will be to withdraw from the regional playdown process. If going to an alternative regional event, a subsidy will be offered.***

******In the event of a high number of entries, consideration will be given to increasing the BC Championship to a larger number of teams.***

3. Berth reallocation is at the discretion of the CEO

Rules

1. Each player entering Senior competition shall be a minimum of 50 **years of age or over on June 30 in the year of the championship. Therefore, players wanting to compete in the 2020 Seniors will be born on or before June 30, 1970.**

2. No curler may enter the same category of competition in more than one region in a season.

3. If a game is tied after the eight ends allotted, the teams shall play extra ends until a winner is declared.

4. During an eight end game, a mandatory break of five minutes shall take place at the conclusion of the fourth end.

5. Teams may designate a fifth player for BC Competitions only. Fifth players are not permitted at national events.

MASTER

Policy

1. The BC Master Championship shall consist of eight teams competing in a round robin format of eight end games followed by a three-team playoff. Except for tie-breakers, no team shall be required to play more than two games per day. All games shall be eight ends.

2. The eight teams shall qualify as follows:

- 5 Regional events - 7 berths to be prorated (based on the number of entries) among the regions as long as the region meets the minimum of 2 teams entering.

- 1 Open event - 1 berth (minimum); alternating between the LM and OK

****If a region has zero or one entry, that berth will be prorated within the other regional events.***

***** If there is only one entry in a regional playdown, that team may travel to the next closest regional event or the open event. The team's other option will be to withdraw from the regional playdown process. If going to an alternative regional event, a subsidy will be offered.***

******In the event of a high number of entries, consideration will be given to increasing the BC Championship to a larger number of teams.***

3. Berth reallocation is at the discretion of the CEO

Rules

1. Each player entering Masters competition shall be a minimum of 60 years of age on Dec. 31 of the year prior to the provincial championship.

2. No curler may enter the same playdown category in more than one region in a season.

3. If a game is tied after the eight ends allotted, the teams shall play extra ends until a winner is declared.

4. During an eight end game, a mandatory break of five minutes will take place at the conclusion of the fourth end.

5. The use of the delivery stick at Masters competitions is permitted and its use shall be in accordance with Curling Canada Rules for General Play Section 18.
6. Teams may designate a fifth player for BC Competitions only. Fifth players are not permitted at National events.

MIXED

Policy

1. The BC Championship shall consist of eight teams competing in a triple knockout draw with a four team page playoff. Teams may play up to three games on one day of the event. All games shall be eight ends.
2. The eight teams for each championship shall qualify as follows:
 - 5 Regional events - 7 berths to be prorated (based on the number of entries) among the regions as long as the region meets the minimum of 2 teams entering.
 - 1 Open event - 1 berth (minimum); alternating between the LM and OK

****If a region has zero or one entry, that berth will be prorated within the other regional events.***

***** If there is only one entry in a regional playdown, that team may travel to the next closest regional event or the open event. The team's other option will be to withdraw from the regional playdown process. If going to an alternative regional event, a subsidy will be offered.***

*********In the event of a high number of entries, consideration will be given to increasing the BC Championship to a larger number of teams.
3. Berth reallocation is at the discretion of the CEO

Rules

1. Team must be made up of two male and two female players and the male and female players must play alternate positions.
2. No curler may enter the same playdown category in more than one region in a season.
3. If a game is tied after the eight ends allotted, the teams shall play extra ends until a winner is declared.
4. During an eight end game, a mandatory break of five minutes shall take place at the conclusion of the fourth end.
5. Mixed teams are not permitted to have a fifth player.

WHEELCHAIR

Policy

1. The preferred BC Championship draw format is a round robin with a playoff however the draw format may be altered by the Curl BC CEO depending on the number of teams entered. Except for tie-breakers, no team shall be required to play more than two games per day. All games shall be eight ends.
2. There is an open direct entry in the Wheelchair Provincial Championship with all teams and players being required to satisfy Canadian Wheelchair Championship eligibility rules.

Rules

1. Teams may be comprised of eligible players from any region of the province.
2. Teams must have at least one member of each gender.
3. If a game is tied after the eight ends allotted, the teams shall play extra ends until a winner is declared.
4. Each team will receive 36 minutes of thinking time.

5. During an eight end game, a mandatory break of five minutes will take place at the conclusion of the fourth end.
6. Fifth players are permitted at all levels of play up to and including national events.

MIXED DOUBLES

Policy

1. The BC Championship shall be sixteen teams, 2 pools of eight, four team page playoff with eight end games.
2. The sixteen (16) teams shall qualify as follows:
 - 5 Regional events - 14 berths to be prorated (based on the number of entries) among the regions as long as the region meets the minimum of 2 teams entering.
 - **1 Open event - 2 berths (minimum); alternating between the LM and OK**
****If a region has zero or one entry, that berth will be prorated within the other regional events.***
***** If there is only one entry in a regional playdown, that team may travel to the next closest regional event or the open event. The team's other option will be to withdraw from the regional playdown process. If going to an alternative regional event, a subsidy will be offered.***
*********In the event of a high number of entries, consideration will be given to increasing the BC Championship to a larger number of teams.
3. Berth reallocation is at the discretion of the CEO

Rules

1. Teams may be comprised of eligible players from any region of the province.
2. No curler may enter the same category of competition in more than one region in a season.
3. A team must be comprised of two players, one male and one female.
4. Alternate or spare players are not allowed. A team must forfeit any game(s) in which it fails to have both athletes playing for the entire game.
5. Games shall be eight ends.
6. Each team will receive 22 minutes of thinking time.
7. Each team shall deliver five stones per end. The player delivering the team's first stone of the end must also deliver the team's last stone of that end. The other team member shall deliver the team's second, third and fourth stones for that end. The player delivering the first stone can change from end to end.
8. The last stone is determined by each player delivering one stone (each with the opposite turn) – meaning that one will deliver clockwise and one counter clockwise.
9. For the final and semi-final games, playoff stone selection is as follows:
 - where there is a difference in the win/loss records of the teams, the team with the better win/loss record shall have hammer, choice of stone handle colour and first practice.
 - where the teams have the same win/loss record, the team having won the round robin game shall have choice of either last stone or stone handle colour. The team with hammer shall have first practice.

See page 98 for detailed Mixed Doubles/Doubles instruction.

STICK (OPEN AND WOMEN'S)

1. ***Both events are open Provincials and will be round robin or pool play depending on entries. There will be full ice maintenance before each draw.***
2. ***Play-off Format: In both events the top two teams in each pool will qualify for the playoffs.***

Team 1 will play Team 4 in one semi final and Team 2 will play Team 3 in the other.

If the open or women's event has 7 or few teams, it will be a round robin format, with the top 3 teams making the playoffs. Team 1 will advance directly to the final with Team 2 and Team 3 playing in a semi final game

3. There is a no umpire but an event manager will be on site. Curlers will do their own measuring and are asked to mark the scoreboard promptly at the conclusion of each end so that online scoring can be updated timely.

4. Rule enforcement and unresolvable on-ice situations are to be directed to the event manager and their decision will be final.

5. Curl BC will Adopt the same rules as the Canadian Stick Curling Association for this event. Curl BC applies the Rules of Curling for General Play, as approved by Curling Canada, with the following exceptions:

Rules

1. Each team is comprised of two curlers. With no sweeping or brushing between the hog lines (Rule 6), each curler is always occupied, either delivering or skipping.

2. One member of each team stays at each end of the rink, and must not cross center ice (except as provided for in Rule 8).

3. The two delivering curlers alternately deliver six stones each per end, while their teammates skip that end. Then roles are reversed. All games are six ends.

4. Each stone must be delivered with a curling or delivery stick, from a standing or sitting (in a wheelchair) position. This provides equity for those physically unable to attain the sliding position.

5. A stone is in play when it reaches the hog line at the delivering end. A stone that has not reached the hog line at the delivering end may be returned to the player and redelivered. The player will redeliver the same called shot and ice.

6. Sweeping/brushing is not allowed between the hog lines. This provides fairness to those unable to sweep/brush. It also increases the challenge, not having the advantage of sweeping/brushing to affect either line or weight in the initial travel of the stone.

7. The first three stones delivered in an end may not be removed from play before delivery of the fourth stone of that end. If that happens, the delivered stone is removed from play and all other stones are returned to their original position. With fewer stones used, and fewer ends, the stick game tends to be more defensive than the regular game. This rule helps make the game more offensive. The "in play area" is the area from the hog line to the back line.

8. Each team may call a maximum of two 90 second time-outs (and meet at center ice) during a game. During an extra end, one time- out per team is allowed. Whenever a time-out is called, the opposing team may consult near center ice at the same time. This allows for team member consultation during a game in a timely manner. 9. In case of a tie, an extra end is played, with each player delivering 3 stones. The curlers then exchange roles at the midpoint of an extra end to complete the end. In the event the extra end is a blank, another end is played using the extra end format with each player continuing from the end of the rink where they finished the previous extra

TIME-OUTS: Each team may call a maximum of two 90 second time-outs (and meet at center ice) during a game. During an extra end, one time- out per team is allowed. Whenever a time-out is called, the opposing team may consult near center ice at the same time. This allows for team member consultation during a game in a timely manner. 9. In case of a tie, an extra end is played, with each player delivering 3 stones. The curlers then exchange roles at the midpoint of an extra end to complete the end. In the event the extra end is a blank, another end is played using the extra end format with each player continuing from the end of the rink where they finished the previous extra end.